

THINGS PRACTICED DURING STUDENT JUMPS

During student program there is practices for those theoretical knowledge and skills it requires to be an independent licensed skydiver.

Student, prepare to show your knowledge to the next instructor or coach you jump with!

Predictable and safe canopy flight

Weather

Exit spot and exit order

Choosing gear and checking it

Group jump safety

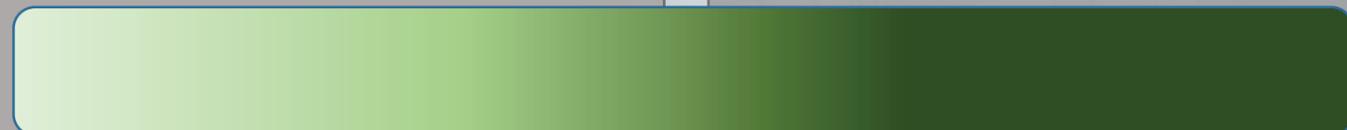
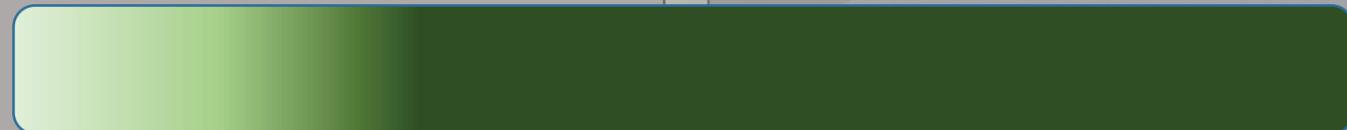
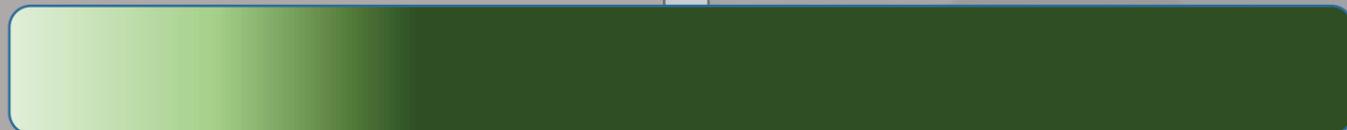
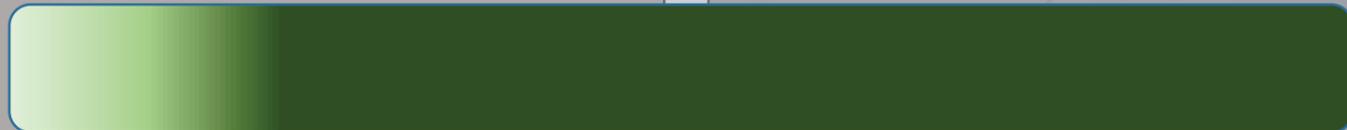
Freeflying safety

Rules and regulations

Organizing skydiving activities

BASIC TRAINING

ADVANCED TRAINING



THINGS PRACTICED DURING STUDENT JUMPS

Canopy flight

- Predictable
- Landing pattern
- Landing order
- Rules for avoidance
- Airport rules
- **SG: Chapters 3.8, 3.9 and 13**

Weather

- Is it okay
- Wind direction and speed, clouds
- Thermals and turbulence
- **SG: Chapters 3.8, 3.9 and 11**

Exit spot and -order

- Jumprun, exit area
- Take drifting into account
- Spot (location, exit separation, clouds, airspace)
- Exit order
- **SG: Chapter 12**

"SG" references to the chapter in the skydivers guide where the topic is discussed.

Starting from basic training

Starting from advanced training

Choosing and checking gear, flying with faster canopy

- Choosing correct gear
- Gearing up and adjusting
- AAD usage
- **3x3 (elementary and basic training)**
- **Full 4 phases (advanced training)**
- Canopy handling jumps
- **SG: chapters 14 and 17**

Group skydiving safety

- Group exit
- Altitude awareness
- Avoiding collisions
- Break-off
- Under the canopy
- **SG: chapter 18**

Freeflying safety

- Group exit
- Higher speed
- Speed differences
- Avoiding collisions
- Break-off
- Under the canopy
- Gear
- **SG: chapter 19**

Rules and regulations

- Gear
- Wingloading and canopy
- Special jumps
- Reporting
- Minimum deployment alt.
- Jumping through a cloud
- **SG: chapter 23**

Organizing skydiving activities

- Local instructions
- Tasks for load master
- Maximum load in the plane
- Loading and balance
- **SG: chapter 24**