

WHOLE JUMP

FIGURING OUT WEATHER

1

- Wind, Clouds, Turbulence
- Cloud altitude

JUMP PLAN AND DIRT DIVE

2

- Skill levels
- Exit and freefall
- Back-up plan
- Other circumstances

GEAR CHECKS

3

- Undamaged
- Fitting
- Adjusted and worn correctly
- AAD on

DETERMING JUMPRUN AND EXIT SPOT

4

- Upper winds, speed and direction
- Exit area
- Pattern direction (LM)

LOADING

5

- Gear check
- Exit order (LM)
- Instructions to pilot

JUMPRUN

6

- Gear check
- Permission to open door
- Spot
- Balance of the plane!

EXIT AND FREEFALL

7

- Altitude awareness
- Avoiding collisions
- Efficient break-off
- Stable deployment

DEPLOYMENT AND CANOPY FLIGHT

8

- Airspace, ready to dodge!
- Own locnatio, other traffic
- Early decision on landing spot
- Predictable flying

LANDING

9

- Landing order
- Airspace, Other traffic
- Planned pattern and final
- Warch out others after you